

SRI VENKATESWARA UNIVERSITY
BCA (General) Honours – W.E.F. 2024-25

Year	Seme	Course	Title of the Course	No. of	No.
II	III	5	Database Management	3	3
			Database Management	2	1
		6	Mathematical and Statistical Foundation	3	3
			Mathematical and Statistical Foundation Lab	2	1
		7	JAVA and Data Structure	3	3
			JAVA and Data Structure	2	1
		8	Software Engineering	3	3
			Software Engineering Lab	2	1

Note: Course 5, 6, and 7 are common to all BCA specializations

SRI VENKATESWARA UNIVERSITY::TIRUPATI

Common to all BCA Honours

General/Data Science/Big Data/Artificial Intelligence/Cloud Computing

II Year III Semester

COURSE 5: DATABASE MANAGEMENT SYSTEM

(W.E.F. 2024-25)

<u>Theory</u>	<u>Credits: 3</u>	<u>3</u>
<u>hrs/week</u>		

Course Objectives:

- Graduates will have the expertise in analyzing real time problems and providing appropriate solutions related to Computer Science & Engineering.
- Graduates will have the knowledge of fundamental principles and innovative technologies to succeed in higher studies and research.
- Graduates will continue to learn and to adapt technology developments combined with deep awareness of ethical responsibilities in profession.

Course Outcomes:

- An ability to apply Knowledge of computing and mathematics in Computer Science & Engineering.
- An ability to analyze a problem, identify and define the computing requirements appropriate to its solution.
- An ability to design, implement and evaluate a computer-based system to meet desired needs with appropriate societal considerations.
- An ability to conduct investigations, interpret data and provide conclusions in investigating complex problems related to Computer Science & Engineering.
- An ability to engage in continuing professional development and life-long learning.

Overview of Database Systems: Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications.

Data Models: Introduction; types of data models, Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence;

Case Study:

- 1. Describe the differences between Database systems and File based systems*
- 2. Study about data base models and their advantages and disadvantages*

UNIT-II

Relational Model: Introduction to relational model, Codd's rules, concepts of domain, attribute, tuple, relation, constraints (Domain, Key constraints, integrity constraints) and their importance, concept of keys (super key, candidate key, primary key, foreign key).

Normalization: Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependency (1NF, 2NF, and 3NF), Boyce - codd normal form (BCNF)

Case Study: Describe Relational model and normalization for database design

UNIT-III:

Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, subclasses, superclass, inheritance, specialization, generalization using ERDiagrams,

BASIC SQL: Database schema, data types, DDL operations (create, alter, drop, rename), DML operations (insert, delete, update), basic SQL querying (select and project) using where clause, arithmetic & logical operations, aggregation, grouping, ordering.

Case Study:

1. Examine issues in data storage and query processing using SQL.
2. Create, maintain and manipulate a relational database using SQL

UNIT-IV

SQL: Nested queries / subqueries, implementation of different types of joins, SQL functions (Date, Numeric, String, Conversion functions), Creating tables with relationship, implementation of key and integrity constraints, views, relational set operations, Transaction Control Language: commit, Rollback, Save point, DCL: Grant, Revoke

Case Study:

1. Try to convert some sample data to information and show how it can be used in decision making.

UNIT-V

PL/SQL: Introduction, PL/SQL program Structure, Data types, Control Structures, Cursors, Procedure, Function, Exception Handling, Triggers, Packages.

Case Study:

1. Study about Triggers and their usages.

Text Books

- Database Management Systems, 3rd Edition, Raghurama Krishnan, Johannes Gehrke, TMH
 - Database System Concepts, 5th Edition, Silberschatz, Korth, TMH
- SRI VENKATESWARA UNIVERSITY::TIRUPATI**

Common to all BCA Honours

General/Data Science/Big Data/Artificial Intelligence/Cloud Computing

II Year III Semester

COURSE 5: DATABASE MANAGEMENT SYSTEM

<u>Practicals</u>	<u>Credits: 1</u>	<u>2</u>
<u>hrs/week</u>		

List of Experiments

SQL:

Cycle-I: Aim: Marketing company wishes to computerize their operations by using following tables.

Table Name: Client-Master

Description: Used to store client information

Column Name	Data Type	Size	Attribute
CLIENT_NO	Varchar2	6	Primary key
NAME	Varchar2	20	Not null
ADDRESS1	Varchar2	30	
ADDRESSSS	Varchar2	30	
CITY	Varchar2	15	
PINCODE	Varchar2	8	
STATE	Varchar2	15	
BAL_DUE	Number	10,2	

Table Name: Product_Master

Description: Used to store product information

Column Name	Data Type	Size	Attribute
PRODUCT_NO	Varchar2	6	Primary key
DESCRIPTION	Varchar2	15	Not null
PROFIT	Number	4,2	Not null
UNIT_MEASUE	Varchar2	10	
QTY_ON_HAND	Number	8	
REORDER_LVL	Number	8	
SELL_PRICE	Number	8,2	Not null, cannot be 0
COST_PRICE	Number	8,2	Not null, cannot be 0

Table Name: Salesman_master

Description: Used to store salesman information working for the company.

Column Name	Data Type	Size	Attribute
SALESMAN_N	Varchar	6	Primary key
SALESMAN_N	Varchar	20	Not null
ADDRESS1	Varchar	30	
ADDRESS2	Varchar	30	
CITY	Varchar	20	

PINCODE	Number	8	
STATE	Vachar2	20	
SAL_AMT	Number	8,2	Not null, cannot be 0
TGT_TO_GET	Number	6,2	Not null, cannot be 0
YTD_SALES	Number	6,2	Not null
REMARKS	Varchar	20	

Table Name: SALES- ORDER

Description: Used to store client's orders

Column	Data	Size	Attribute
CLIENT NO	Varchar2	6	Foreign Key
	Date		
	Varchar2		
	Varchar2		
	Char		
	Char		
	Date		Can't be less than order date
	Varchar2		Values("InProgress","Fulfilled")

Table Name: SALES_ORDER_DETAILS

Description : Used to store client's order with details of each product ordered.

Column Name	Data Type	Size	Attribute
PRODUCT	Varchar	6	Foreign Key references
	Number		
	Number		
	Number		

Solve the following queries by using above tables.

1. Retrieve the list of names, city and the state of all the clients.
2. List all the clients who are located in 'Mumbai' or 'Bangalore'.
3. List the various products available from the product_master table.
4. Find the names of salesman who have a salary equal to Rs.3000.
5. List the names of all clients having 'a' as the second letter in their names.
6. List all clients whose Balance is greater than value 1000.
7. List the clients who stay in a city whose first letter is 'M'.
8. List all information from sales-order table for orders placed in the month of July.
9. List the products whose selling price is greater than 1000 and less than or equal to 3000.
10. Find the products whose selling price is greater than 1000 and also find the new selling price as original selling price 0.50.

Cycle-II Supplier

Aim: A manufacturing company deals with various parts and various suppliers supply these parts. It consists of three tables to record its entire information. Those are as follows.

Supplier (Supplier_No, Sname, City, status) Part(Part_no, pname, color, weight, city, cost) Shipment (supplier_No, Part_no, city) JX(project_no, project_name, city) SPJX(Supplier_no, part_no, project_no, city)

1. Get supplier numbers and status for suppliers in Chennai with status > 20.
2. Get project names for projects supplied by supplier 'S'.
3. Get colors of parts supplied by supplier 'S'.
4. Get part numbers for parts supplied to any project in Mumbai.
5. Find the id's of suppliers who supply red or pink parts.

Cycle-III Employee Database

Aim: An enterprise wishes to maintain a database to automate its operations. Enterprise divided into a certain departments and each department consists of employees. The following two tables describes the automation schemas.

Emp(Empno, Ename, Job, Mgr, Hiredate, Sal, Comm, Deptno)

Dept(Deptno, Dname, Loc)

1. List the details of employees who have joined before the end of September '81.
2. List the name of the employee and designation of the employee, who does not report to anybody.
3. List the name, salary and PF amount of all the employees (PF is calculated as 10% of salary)
4. List the names of employees who are more than 2 years old in the organization.
5. Determine the number of employees, who are taking commission.
6. Update the employee salary by 20%, whose experience is greater than 12 years.
7. Determine the department does not contain any employees.
8. Create a view, which contains employee name and their manager names working in sales department.
9. Determine the employees, whose total salary is like the minimum salary of any department.
10. List the department numbers and number of employees in each department.

PL/SQLPROGRAMS

1. Write a PL/SQL program to check the given string is palindrome or not.
2. The HRD manager has decide to raise the employee salary by 15% write a PL/SQL block to accept the employee number and update the salary of that employee. Display appropriate message based on the existence of the record in Emp table.
3. Write a PL/SQL program to display top 10 rows in Emp table based on their job and salary.
4. Write a PL/SQL program to raise the employee salary by 10% for department number 30 people and also maintain the raised

details in the raise table.

5. Create a procedure to update the salaries of Employees by 20%, for those who are not getting commission

6. Write a PL/SQL procedure to prepare an electricity bill by using following table. Table used: Elect

Name	Null?	Type
MNNO	NOT	NUMBER(3)
CNAME		VARCHAR2(20)
CUR_READ		NUMBER(5)
PREV_READ		NUMBER(5)
NO_UNITS		NUMBER(5)
AMOUNT		NUMBER(8,2)
SER_TAX		NUMBER(8,2)
NET_AMT		NUMBER(9,2)

7. Create a trigger to avoid any transactions (insert, update, delete) on EMP table on Saturday & Sunday.

MODEL QUESTION PAPER
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II Year III Semester
COURSE 5: DATABASE MANAGEMENT SYSTEM
(w.e.f. 2024-25)

Time : 3 Hrs

Max Marks : 75

SECTION - A

Answer any Five of the following

5 X 3= 15 Marks

1. Short answer question from Unit-1
2. Short answer question from Unit-1
3. Short answer question from Unit-2
4. Short answer question from Unit-2
5. Short answer question from Unit-3
6. Short answer question from Unit-3
7. Short answer question from Unit-4
8. Short answer question from Unit-4
9. Short answer question from Unit-5
10. Short answer question from Unit-5

SECTION - B

Answer any Five of the following

5 X 12= 60 Marks

11. Long answer question from Unit-1
12. Long answer question from Unit-1
13. Long answer question from Unit-2
14. Long answer question from Unit-2
15. Long answer question from Unit-3
16. Long answer question from Unit-3

17. Long answer question from Unit-4

18. Long answer question from Unit-4

19. Long answer question from Unit-5

20. Long answer question from Unit-5

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General / Data Science/Big Data/Artificial Intelligence/Cloud Computing
II Year III Semester
COURSE6: Mathematical and Statistical Foundation
(w.e.f. 2024-25)

Theory

Credits: 3

3 hrs/week

Learning Outcomes:After successful completion of this course, the student will be able to;

1. Have an idea about basic mathematical techniques which are necessary to analyze the statically technique.
2. Able to know the concept of matrices and its operations.
3. Able to complete the adjoint and determinate of a square matrix, hence it's inverse.
4. Capable of solving the simultaneous equations using matrix method.
5. Understands the technique differentiation, integration and its applications.

UNIT-I

Matrix Algebra-I: Introduction-Definition of Matrix–Various types of Matrices- Addition of Matrices-Subtraction of Matrices-Multiplication of Matrices and their applications. Transpose of a Matrix-Symmetric Matrix-Skew Symmetric Matrix Orthogonal Matrix-Singular Matrix-Non SingularMatrix.

UNIT-II

Matrix Algebra- II: Determinant of a Matrix- Adjoint of a Square Matrix - Inverse of a Matrix up to 3 order only, Rank of a Matrix.

Solutions of Linearequations:1.Matrix inversion method 2. Cramer's Rule upto 3 order only

UNIT-III

Set Theory: Definition of Set-Types of Sets-Union of Sets-Intersection of Sets-Venn diagrams- Operations on Sets-Complement of Set-Distributive Laws-De'Morgan's Laws.

Note:

1. Concentration on numerical problems only.
2. Proofs of theorems and Derivations of are omitted.

UNIT-IV

Basics of Statistics: Classification – Tabulation - Frequency distribution table – One-way Frequency distribution table – Two-way Frequency distribution table

UNIT-V: Statistical Measures:Measure of averages – Mean – combined mean – Median – Quartiles- Deciles – Percentiles - Mode – Empirical relationship between mean, median and mode.

References:

TextBooks:

1. Mathematical Methods by Dr. T.K. V. Iyengar, Dr. B. Krishna Gandhi, Dr. S. Ranganatham, and Dr. M. V. S. S. N. Prasad by S. Chand publications 6th revised edition 2011.
2. Quantitative Techniques by C. Satyadevi by S. Chand Company
3. Statistical Methods by S.P. Gupta

SEMESTER-III

COURSE6: Mathematical and Statistical Foundation

Practicals

Credits: 1

2 hrs/week

List of Lab Experiments & simple implementation using any programming language

1. Addition, Subtraction of Matrices.
2. Multiplication of Matrices.
3. Determinant of a Matrix and Inverse of a Matrix.
4. Singular and Non-Singular Matrices.
5. Cramer's Rule and Matrix Inversion Method.
6. Rank of a Matrix.
7. Preparation of two – way frequency table
8. Problem on Histogram
9. Problem on Mean and Median.
10. Empirical relationship between mean, median and mode

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II Year III Semester

COURSE6: Mathematical and Statistical Foundation

(w.e.f. 2024-25)

Theory Credits: 3 3 hrs/week

Model Question Paper

Section - A

Answer any five questions each question carries equal marks

5 X 3 = 15

- 1.What is the necessary condition for the addition of two matrices?
- 2.What is necessary condition for matrix multiplication?
- 3.Define inverse of a matrix?
- 4.If $B = \begin{bmatrix} 2 & -3 \\ 1 & 6 \end{bmatrix}$ then find transpose matrix
- 5.In a class of 40 students, 22 play hockey, 26 play basketball, and 14 play both. How many students do not play either of the games?
- 6.If set $A = \{1, 3, 5, 7, 9\}$ and set $B = \{1, 2, 3, 4, 5\}$, find $A \cup B$ and $A \cap B$.
- 7.Classification
- 8.Frequency Distribution
9. Mean=16;Median=18, Find Mode
10. Find Combined Mean
 $\bar{x}_1 = 150; \bar{x}_2 = 160; N_1=60;N_2=40;$

Section - B

Answer any five questions

12 X 5 = 60

11. Discuss laws of Matrix Algebra.
12. If $A = \begin{bmatrix} -3 & 8 \\ 3 & 5 \end{bmatrix}$ and $B = \begin{bmatrix} 3 & -8 \\ 3 & -5 \end{bmatrix}$ find $B-A$
13. Find the transpose of: $\begin{bmatrix} 5 & 6 & -7 \\ 4 & 3 & 0 \\ -6 & 2 & 1 \end{bmatrix}$

14. Find the inverse of matrix shown below. $\begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix}$

15. In a group of 120 people, 54 like Coca Cola and 84 like Pepsi and each person likes at least one of the two beverages. How many like both Coca Cola & Pepsi?

16. Write an example of equal sets.

17. Draw a frequency distribution table. The marks scored by 25 students are given Below.

Marks: 18, 24, 32, 40, 48, 52, 59, 60, 09, 11, 05, 13, 26, 30, 41, 50, 52, 62, 19, 23, 36, 50, 51

18. Following figures give the ages of newly married husbands and their wives in years.

Represent the data by a two-way frequency distribution.

28	24	27	28	25	26	25	26	27	25	27	26	2
20	18	18	19	18	19	17	18	19	19	20	19	1

19. Calculate Mean

x	0-10	10-20	20-30	30-40	40-50	50-60	60-70
f	4	6	10	20	10	6	4

20. Calculate Mode

Class	0 - 10	10 - 20	20 - 30	30 - 40	40 - 50	50 - 60	60 - 70
Frequency	14	16	20	40	20	16	14

Yours Truly



(A. Ravi Prasad)
CHAIRPERSON
BOS (PASS) IN COMPUTER SCIENCE
S.V. UNIVERSITY
TIRUPATI

BOS Members



B. Karjithra



Saravan



Emm Reddy
(Emm Reddy)



SK. MUNWAR
(SK. MUNWAR)

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Common to all BCA Honours

General/Data Science/Big Data/Artificial Intelligence/Cloud Computing

II Year III Semester

COURSE7: JAVA and Data Structures

(W.E.F. 2024-25)

Theory

Credits: 3

3 hrs/week

Course Objectives:

To make the students understand the fundamentals of Java programming and organize and manage data, based on data structures for efficient access.

- To expose the students to Concepts of OOP and JAVA
- To make the students to design appropriate Exception Handling in Java
- Identifying various data structures and their real-time applications
- Implementing different sorting & searching techniques

Course Outcomes:

The student would become competent enough to write, debug, and document well-structured java applications.

- Demonstrate good object-oriented programming skills in Java
- Able to describe recognize, apply, and implement selected design patterns in Java
- Understand the capabilities and limitations of Java
- Be familiar with common errors in Java and its associated libraries
- Develop excellent debugging skills

UNIT-I

Introduction to OOPS: Paradigms of Programming Languages – Basic concepts of Object Oriented Programming– Benefits of OOPs – Application of OOPs, History and Evolution of Java–Java features – Java Environment. Introduction to Java: Creating and Executing a Java program– Java Tokens–Data Types – Variables–Scope of variables–Type casting– Operators– control statements – arrays.

Case Study:

Study the evolution of JAVA, why it was developed, and how it changed the software industry scenario.

Study the difference between the looping structured in JAVA and Programming in C.

UNIT - II

Class and objects: Defining a class–Methods–Creating objects– Accessing class members– Overloading methods – Constructors.

Inheritance: Defining inheritance–types of inheritance–Method overloading– Static members–this keyword–Overriding methods– Final variables and methods.

Interfaces: Defining interface–Extending interface – Implementing Interface

Case Study:

Study the limitation of Constructors in JAVA.

Study the inheritance types available in JAVA and try to identify the limitations

UNIT-III

Packages: Java API Packages–Defining a Package, System Packages–Naming Conventions – Creating & Package Member Access

Exception Handling: Types of Errors –Basics of Exception Handling–Advantages of Exception Handling – Syntax of Exception Handling Code, Multiple Catch Statements, Using finally Statement

Applets: Introduction, Java applications versus Java Applets, Applet Life-cycle

Case Study:

Study the advantages of Package compared to Libraries in Procedural languages

UNIT-IV

Data structure: Introduction and Overview– Elementary Data Organization, Data Structures classification, Data Structure Operations.

Arrays – Sorting(bubble, selection, insertion, and quick) – Searching(linear and Binary)

Linear Data Structures: Linked Lists, Stacks and Queues, Implementation using arrays and Linked List

Case Study:

Linked list verses Arrays.

Application of Stacks, Queues.

UNIT-V

Trees – Basic Terminology – applications of trees – Binary trees, Representing and traversing binary trees, Binary Search Trees.

Graphs – Terminology – applications of graphs, Sequential representation of Graphs, Linked representation of Graphs, Operations on Graphs, Traversing a Graph.

Case Study:

Applications of Trees and Graphs

TEXTBOOKS:

1. *Object Oriented Programming through Java*, Universities Press, by P. Radha Krishna.
2. E. Balagurusamy, “*Programming with Java*”, TataMc-GrawHill, 5th Edition.
3. *Data Structures* by Seymour Lipschutz, McGrawHill (Schaum's Outlines).
4. *Data Structures using C*, Second edition, Dr. Reema Thareja, Oxford University Press.

REFERENCES:

- Herbert Schildt, “*The complete reference Java*”, TataMc-GrawHill, 7th Edition.
- *Theory and Problems of Data Structures* by Seymour Lipschutz, McGraw Hill (Schaum's Outlines)

SRI VENKATESWARA UNIVERSITY::TIRUPATI

Common to all BCA Honours

General/Data Science/Big Data/Artificial Intelligence/Cloud Computing

II Year III Semester

COURSE7:JAVA and Data Structures

Practicals

Credits: 1

2 hrs/week

List of Lab Experiments

1. Write a program to print Biggest of 3 Numbers using Logical Operators.
2. Write a program to Test the Prime number.
3. Write a program to create a Simple class to find out the Area and perimeter of rectangle and box using super and this keyword.
4. Write a program to design a class account using the inheritance and static that's how all function of bank (withdrawal, deposit).
5. Write a program to handle the exception using try and multiple catch block.
6. Write a program to implement stack using arrays.
7. Write a program to implement queue using arrays.
8. Write a program to implement Sorting
9. Write a program to implement searching
10. Write a program to implement tree traversals
11. Write a program to implement binary search trees
12. Write a program to traversing a graph.

MODEL QUESTION PAPER
SRI VENKATESWARA UNIVERSITY::TIRUPATI
Common to all BCA Honours
General/Data Science/Big Data/Artificial Intelligence/Cloud Computing
II Year III Semester
COURSE 7: JAVA and Data Structure
(w.e.f. 2024-25)

Time : 3 Hrs

Max Marks : 75

SECTION - A

Answer any Five of the following

1. Short answer question from Unit-1
2. Short answer question from Unit-1
3. Short answer question from Unit-2
4. Short answer question from Unit-2
5. Short answer question from Unit-3
6. Short answer question from Unit-3
7. Short answer question from Unit-4
8. Short answer question from Unit-4
9. Short answer question from Unit-5
10. Short answer question from Unit-5

SECTION - B

Answer any Five of the following

5 X 12= 60

Marks

11. Long answer question from Unit-1
12. Long answer question from Unit-1
13. Long answer question from Unit-2

14. Long answer question from Unit-2
15. Long answer question from Unit-3
16. Long answer question from Unit-3
17. Long answer question from Unit-4
18. Long answer question from Unit-4
19. Long answer question from Unit-5
20. Long answer question from Unit-5

SRI VENKATESWARA UNIVERSITY::TIRUPATI

BCA (General)

II Year III Semester

COURSE8: SOFTWARE ENGINEERING

(w.e.f. 2024-25)

Theory

Credits: 3

3 hrs/week

Course Objectives: The Objective of the course is to assist the student in understanding the basic theory of software engineering, and to apply these basic theoretical principles to a group software development project.

Course Outcomes

1. Ability to gather and specify requirements of the software projects.
2. Ability to analyze software requirements with existing tools
3. Able to differentiate different testing methodologies
4. Able to understand and apply the basic project management practices
in real life projects
5. Ability to work in a team as well as independently on software projects

UNIT-I

Introduction to Software Engineering: Definitions- Size Factors- Quality and Productivity Factors- Managerial Issues.

Planning a software project: Defining the problem-Developing a Solution Strategy-Planning the Development Process-Planning an Organization structure.

UNIT- II

Software Cost Estimation: Software cost factors-Software Cost.

Estimation Techniques–Staffing level Estimation–Estimating Software Maintenance Costs–The Software Requirements, Specification - Formal Specification Techniques - Languages and Processors for Requirements Specification.

UNIT– III

Software design: Fundamental Design Concepts–Modules and Modularization Criteria–Design Notations - Design Techniques–Detailed Design Considerations.

Real–Time and Distributed System Design– Test Plans –Milestones, walkthroughs, and Inspections.

UNIT–IV

User interface design and real time systems: User interface design - Human factors - Human computer interaction- Human –Computer Interface design–Interface design - Interface standards.

UNIT–V

Software quality and testing: Software Quality Assurance–Quality metrics–Software Reliability– Software testing–Path testing–Control Structures testing–Black Box testing–Integration, Validation and system testing–Reverse Engineering and Reengineering.

CASE Tools: Projects management, tools–analysis and design tools–programming tools- integration and testing tool - Case studies.

REFERENCE BOOKS:

1. R.Fairley, Software Engineering Concepts, TataMcGraw–Hill, 1997.
2. R.S. Pressman, Software Engineering, Fourth Ed.,McGrawHill, 1997.
3. Software Engineering, H. Sommervillan , Addition WesleyPub. Co.
4. Software Engineering: An object Oriented Perspective by Braude, E.J., Willey, 2001.

Student Activity:

- 1. Visit any financial organization near by and prepare requirement analysis report*
- 2. Visit any industrial organization and prepare risk chart*

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Common to all BCA Honours

General/Data Science/Big Data/Artificial Intelligence/Cloud Computing

II Year III Semester

COURSE8: SOFTWARE ENGINEERING

Practicals

Credits: 1

2 hrs/week

(Using Object Oriented Analysis and Design (OOAD))

Case Studies:

1. *Student Marks Analysis System*
2. *E-Commerce Management System*
3. *Inventory Control System*
4. *Food Delivery Management system*
5. *Logistics Management System*

Choose any two of above case studies and do the following exercises for that Case Study

1. *Write the complete problem statement*
2. *Write the software requirements specification document*
3. *Draw the entity relationship diagram*
4. *Draw the data flow diagrams*
5. *Draw use case diagrams*
6. *Draw activity diagrams for all use cases*
7. *Draw sequence diagrams for all use cases*
8. *Draw collaboration diagram*
9. *Assign objects in sequence diagrams to classes and make class diagram.*

Note:1. To draw dataflow diagrams use Microsoft Visio Software, Smart Draw, etc...

2. To draw UML diagrams using Rational Rose Software, Star UML, etc.

MODEL QUESTION PAPER
SRI VENKATESWARA UNIVERSITY::TIRUPATI
BCA (GENERAL)

II Year III Semester

COURSE 8: Software Engineering

(W.E.F. 2024-25)

Time : 3 Hrs

Max Marks : 75

SECTION - A

Answer any Five of the following

1. Short answer question from Unit-1
2. Short answer question from Unit-1
3. Short answer question from Unit-2
4. Short answer question from Unit-2
5. Short answer question from Unit-3
6. Short answer question from Unit-3
7. Short answer question from Unit-4
8. Short answer question from Unit-4
9. Short answer question from Unit-5
10. Short answer question from Unit-5

SECTION - B

Answer any Five of the following

5 X 12= 60 Marks

11. Long answer question from Unit-1
12. Long answer question from Unit-1
13. Long answer question from Unit-2
14. Long answer question from Unit-2
15. Long answer question from Unit-3

16. Long answer question from Unit-3
17. Long answer question from Unit-4
18. Long answer question from Unit-4
19. Long answer question from Unit-5
20. Long answer question from Unit-5